

# GARDEN SUBURB JUNIOR SCHOOL PE LONG TERM CURRICULUM PLANS

2024-25

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Dance - Principles	Gymnastics - Floor	Dance Genre -	Gymnastics- using	Rhythmic Gymnastics	Dance
(PE)	of Dance		Bollywood	Apparatus		Choreography
(PE)	Physical:  I can link formations together and move smoothly between them.  I can demonstrate a high, middle and low level when dancing.  I can perform a dance routine to an audience.  Thinking:  I can understand why strength and conditioning are important.  I can design a sequence of exercises to strengthen a specific body part.  I can choreograph my own sections and add this onto my routine.  I can remember the different sections of the routine and practise it.  Social:  I can work collaboratively in a group to create a formation  I can assess my peers work against a criteria.  I can demonstrate different types of canon as a class.  I can identify the type of canon a group has used and	Physical: I can demonstrate body tension I can perform a half turn jump with a safe landing. I can perform a sequence of gymnastics movements. I can demonstrate a range of rolls (egg and egg star). I can perform a side roll from/to kneeling or standing. I can demonstrate the straddle position in different ways. I can perform a straddle jump. I can show the 6 clear stages of a forwards roll and perform these with flow. I can perform a scissor kick jump keeping my body straight. I can attempt to perform an L-shaped handstand on each leg.  Thinking: I can remember to stretch my arms and legs, and point my toes. I know to lift my knee/s in towards my chest for a tuck jump/elevated hop. I can create a sequence	Bollywood Physical: I can demonstrate some basic Bollywood dance movements. I can demonstrate a range of new Bollywood dance moves I can learn a basic Bollywood dance routine and can perform this. I can know what mudras are and demonstrate different ones. I can know a bank of Bollywood dance moves and be able to link them together.  Thinking: I can understand the origins of Bollywood Dance. I can understand the differences between classic Indian dance styles. I can understand the characteristics of music used for Bollywood Dance. I can put some of the moves I have learnt together to make a short routine. I can perform the routine in my chosen formation. I can rehearse and improve	Physical:  I can remember and demonstrate travelling steps and balance (from Floor Gymnastics).  I can perform a range of balance on or partially on apparatus.  I can perform a half turn on apparatus to change the direction of my travel.  I can demonstrate changes of speed when travelling on apparatus.  I can demonstrate the appropriate technique for each jump/leap.  I can perform a range of gymnastics jumps from apparatus.  I can land in a squat position with soft bent knees and my arms stretched out in front of me.  I can mount a bench/beam by performing a jump (tuck jump or elevated hop).  I can climb the wall bars with efficiency.  I can demonstrate balances through the wall bars.  I can hang facing away	Skills to be confirmed	Choreography  Skills to be confirmed



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give them feedback on how it was performed. I can make improvements based on feedback.

#### Vocabulary:

Spatial awareness, stage, canon, feedback, formation, levels, choreography, binary, ternary, rondo

linking gymnastics movements together.

I can know to keep my straddle position while I perform a teddy bear roll. I can know to put my hands by my ears, fingers pointing forwards, when performing a bridge.

I can understand the importance of keeping my arms and shoulders strong when performing a handstand.

I can come up with a clear starting and ending position for my sequence.

I can create a sequence that links rolls, jumps, balances and travelling movements together.

**Social:** I can perform my sequence without talking and be in time with my group.

#### Vocabulary:

Body tension, turn, sequence, rolls, tuck jump, elevated hop, straddle, point balances, points of contact, scissor kick, balances

the routine, before performing it to an audience.

#### Social:

I can give feedback on a performance — 1 positive thing and 1 thing to improve on.

#### Vocabulary:

Bollywood, dance styles, characteristics, hand gestures, mudras, canon, Bharatanatyam, Bhangra, routine, formation I can keep my legs and feet glued together.
I can demonstrate a bunny hop onto the table and off of it.
I can jump my legs the

from the wall bars.

I can jump my legs the whole way over the table. I can attempt a run up or hurdle step before my vault. I can perform a side roll and forward roll, down a slope.

#### Thinking:

I can create a short sequence showing the skills I have learnt I can remember the gymnastics rolls I have learnt and perform these on the floor.
I can create a sequence and

include a section of canon.

I can come up with a clear starting and ending position for my sequence.

I can create a sequence that links rolls, jumps, balances and travelling movements together using the floor and apparatus.

#### Vocabulary:

Balance, travelling, turn, speed, jump, leap, wall bars, apparatus, bench, bunny hop, vault, hurdle, side roll, forward roll, canon





	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3 (Games)	Invasion Games - keeping possession (basketball)  Physical: I can use a range of skills to help me keep possession and control of the ball  I can use a range of skills to keep possession and make progress towards a goal, on my own and with others  Thinking: I can explain how to keep possession and describe how I and others have achieved it  I know how to use space	Invasion Games — running with the ball (rugby) Physical:  I can run whilst holding a ball I can pass a ball to my teammate Social: I can discuss and display the virtues of sportsmanship I can officiate/referee a small game	Invasion games — Learning different types of passing and catching skills  Physical: can use a range of throw and catch skills to help me keep possession and control of the ball I can use a range of skills to keep possession and make progress towards a goal, on my own and with others Thinking: I can weigh up the options and often make good decisions about what to do I can recognise players who play well in games and give some reasons why	Outdoor and Adventurous Activities (OAA)  Social: I can start to work as a pair or team to respond to a problem I can use communication skills to work as a team  Thinking: I can read a basic map and orientate my map and body accordingly I can devise a simple plan and follow a marked-trail I can identify some symbols on a map	Athletics — Running jumping and throwing techniques Physical: I can run at different speeds e.g. change my pace with control I can decide the correct pace when running a long distance I can develop fluency and rhythm when choosing and applying different stride patterns I can use different throwing techniques e.g. push/pull throw, fling & heave throw I can throw accurately at a target and across different distances I can jump over hurdles with control and balance I can apply a variety pf techniques in a running, jumping an throwing competition  Thinking: I know different techniques which will help me increase my height and distance of my jump I can explore different body position in flight I can explore different	Striking and fielding games — Rounders / Cricket Physical: I can strike a ball with intent and throw it more accurately when bowling and/or fielding I can intercept and stop the ball with consistency, and return it quickly and accurately  Thinking I can strike the ball to make it harder for my opponents I can use fielding skills to make it harder for my opponents I can choose where to stand as a fielder to make it hard for the batter  Social: I am familiar with and use the rules set, and keep games going without disputes I can identify parts of my performance that need improvement, and suggest how to achieve this
					combination of jumps I can describe what happens to my body when I am taking part in Athletics	





	Autumn 1	Autumn 2	Spring 1	Spring 2	Social: I can pass and receive a baton when running as a team  Summer 1	Summer 2
Year 4	Dance - Principles	Gymnastics - Floor	Dance Genre –	Gymnastics- using	Rhythmic Gymnastics	Dance
(PE)	of Dance	Physical:	Spanish/Flamenco	Apparatus		Choreography
	Physical: I can clap a rhythmic back accurately. I can demonstrate a rhythm using my body. I can show the strong beat of a piece of music with my body. I can create a short routine with a partner using the dance movements I have learnt. I can learn and perform a short motif. I can transition between 2 different dynamics in a routine. I can demonstrate 2 different types of turns. I can demonstrate 2 different types of jumps. I can use fragmentation to extend a section of Dance. I can perform a dance routine to an audience.  Thinking: I can structure a warm up and using different sections. I can identify what time signature a piece of music is in (whether it should be counted in 2, 3 or 4).	I can perform the different gymnastic positions — pike, straddle, stretch, tucketc. I can perform a full turn jump using my arms to generate momentum. I can perform a step turn step, and include this in my sequence. I can use the momentum of my forwards roll to push me into a standing straddle position. I can perform a teddy bear roll keeping my legs and arms straight and from a straddle. I can perform a type of bridge, taking weight on my arms/hands. I can attempt a form of headstand taking weight on the top of my head. I can perform a type of handstand (L-shaped, touch at the top, switching legs). I can attempt the handstand to cartwheel progression. I can perform a split leap and a cat leap.  Thinking: I can know that balances are held for 3-5 seconds.	Physical: I can demonstrate some basic Spanish/Flamenco dance movements. I can put some of the moves I have learnt together to make a short routine. I can learn a teacher-led routine. I can clap and stamp a range of rhythms. I can know what a call and response is and demonstrate this. I can know a bank of Spanish dance moves and be able to link them together.  Thinking: I can understand the origins of Spanish & Flamenco dance. I can understand the characteristics of music used for Spanish Dance. I can remember taught dance moves and routines.  Social: I can set myself a target of	Physical: I can remember and demonstrate travelling steps and balance (from Floor Gymnastics). I can perform a range of balance on or partially on apparatus. I can demonstrate changes of speed and direction when travelling on apparatus. I can use different arm positions when balancing and travelling on the apparatus. I can demonstrate the appropriate technique for each jump/leap. I can perform a range of Gymnastics jumps off of apparatus. I can mount a bench/beam by performing a jump. I can perform jumps taking off from the bench and landing on the bench. I can link jumps to other gymnastics moves in minisequences. I can mount the table/vault to a crouching position and	Skills to be confirmed	Skills to be confirmed





I can develop my motif to include jumps and turns.
I can put the different versions of my motif together to create a whole section.

I can understand I can reverse the order of movements to change a routine.

I can remember the different sections of the routine and practise it.

I can remember my target from last week and can practise to improve this.

#### Social:

I can give my peers feedback on their performance — both positive and suggestions for ways to improve.

#### Vocabulary:

Spatial awareness, stage, canon, feedback, formation, levels, choreography, binary, ternary, rondo (Year 3), rhythm, time signatures, motif, dynamics, jumps, turns, device fragmentation

I can know to keep my arms straight and shoulders strong when taking weight on my hands.

I can create a sequence using jumps/leaps that travel.
I can create a clear starting and ending position for my sequence.

I can create a sequence that links rolls, jumps, balances and travelling movements together.

#### Social:

I can spot my partner safely.
I can attempt a leapfrog
with a partner.

I can perform my sequence without talking and be in time with my group.

#### Vocabulary:

Body tension, turn, sequence, rolls, tuck jump, elevated hop, straddle, point balances, points of contact, scissor kick, balances, headstand (Year 3), stretch, tuck, momentum, point balance, patch balance, leap, traveling

something to work on for next week.

I can create a section in a group.

I can rehearse and practise the routine before performing it to an audience.

I can give feedback on a performance — 1 positive thing and 1 thing to improve on.

#### Vocabulary:

Dance styles, characteristics, canon, , routine, formation (Year 3), Spanish dance, Flamenco, stamp, rhythms squat position.

I can coordinate pushing on my hands and then releasing them.

I can keep my legs in a tuck position until I land.
I can swing my legs over the vault, keeping them close to my chest.
I can attempt different

I can attempt different entrances to the through vault

I can climb the wall bars with efficiency using different grips.
I can demonstrate balances facing away from the wall bars.

I can hang from the wall bars with different leg positions

#### Thinking:

I can create a short sequence showing the skills I have learnt I can remember the gymnastic rolls I have learnt in previous years/units. I can perform a forwards roll with a straddle

roll with a straddle entrance or exit on the floor.
I can create a sequence

I can create a sequence that links rolls, jumps, balances and travelling movements together using the floor and apparatus.

#### Social:

I can create a group sequence showing my learning from the unit.





				I can improve my sequence focusing on the target I set.  Vocabulary: Balance, travelling, turn, speed, jump, leap, wall bars, apparatus, bench, bunny hop, vault, hurdle, side roll, forward roll, canon (Year 3), beam, mount, squat, tuck, vault, entrances, exits, grip, straddle		
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 4 (Games)	Net Games - Using bats and rackets  Physical: I can accurately catch and return a thrown ball into a target area or my opponent's court I can hold a racket correctly I can use hand-to-eye coordination to play floor tennis I can play adapted games with and without a net  Social: I can use the rules and keep games going without disputes I can identify aspects of my game that need improving, and say how I can go about improving them  Thinking: I try to make things difficult for my opponent by directing the	Invasion Games — ball in the air games (rugby, netball, basketball)  Physical: I can use a range of different passing skills I can change direction and speed when dribbling the ball (as in basketball or rugby) and when moving without the ball into space I can tag/tackle an attacker to win possession of the ball  Thinking: I can describe the help I need to improve my play I can make decisions about when to pass and when to run with the ball I can work as a team to keep possession of the ball  Social: I can keep and use rules given to me	Invasion Games — Developing teamwork skills with ball on the ground games  Physical: I can dribble a ball on the ground and change direction I can change direction to avoid a defender in a one- vs-one situation I can start to use tricks and skills to avoid defenders in a one-vs-one situation I can close an attacker down and attempt to tackle in a one-vs-one situation  Social: I can work well as part of a team with differing abilities  Thinking: I know and explain the tactics and skills	Invasion Games — Ball in the air (netball)  Physical: To pass a ball accurately and with control To pass a netball using a chestpass To start to learn to pass the ball whilst moving between passes to change direction to avoid a defender in a one-vs-one situation to start to use tricks and skills to avoid defenders in a one-vs-one situation to close an attacker down and attempt to tackle in a one-vs-one situation  Social: To work well as part of a team with differing abilities To be a good loser and good winner	Athletics / Games skills - Sports Day preparation — introducing sports day activities Physical: I can apply a variety of techniques in a running, jumping and throwing competition  Thinking: I can identify the differences in running styles and techniques I understand the importance of timing during the relay changes I understand that body positioning will result in a further throw. I can choose an appropriate throwing technique for different distances To explore the difference in standing and a run up throw when using a javelin	Striking and fielding (baseball focus)  Physical: I can hit the ball with intent I can throw a ball quickly and with accuracy  Thinking: I can choose and use batting or throwing skills to make the game hard for my opponents I can make good judgements about when to run to score points  Social: I can work well as part of a team to make it hard for the batter I am familiar with and use the rules set, and can keep games going without disputes or needing the teacher





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ball to space, at differe speeds and heights  Vocabulary: racket, opponent, serve, rally, return, baseline	fairplay and sportsmanship  Net,  Vocabulary: dodae tackle.	and use well in games I can start to make decisions about when to pass and when to run with the ball  Vocabulary: dribble, tackle, close-down, shoot, position, step-over, dummy, feint	To respect the decision of the referee  Thinking: To know and explain the tactics and skills that I am confident with and use well in games to start to make decisions about when to pass and when to run with the ball To make off-the-ball runs to help my team keep possession To start to think tactically to help my team keep possession	increasing your speed can help increases the distance of a jump I can practise athletics safely  Social: I can observe my peers and communicate examples of good technique  Swimming Physical: I can enter the water carefully, as taught I can move around and across the pool, e.g. walking, running, hopping, with swimming aids and support I can move on and below the surface, showing confidence and enjoyment in the water I can begin to swim short distances of between 5 and 20 metres, using aids and later without them I can use a range of strokes	"*Ird To
				effectively (i.e. back crawl, front crawl and breaststroke)  Thinking: I can use a range of language to describe what they see and give concise explanations of what they do well I know that smooth swimming demands concentration and good control of arms, legs and breathing  Social: I can identify aspects of their work that need improvement and suggest ways to practice	





					I can swim confidently, competently and proficiently for at least 25 metres I can perform safe self-rescue in different water-based	
					situations	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5	Dance – Principles	Gymnastics — Floor	Dance - Genre -	Gymnastics- using	Rhythmic Gymnastics	Dance
(PE)	of Dance		Lyrical/Contemporary	<b>Apparatus</b>		Choreography
		Physical:	Physical:			
	Physical: I can demonstrate the 3	I can demonstrate the pike and stag position and related	I can demonstrate some	Physical:	Skills to be confirmed	
	high, middle and low sub	jump.	basic Lyrical/contemporary	I can remember and		Skills to be confirmed
	levels.	I can perform a cat leap	dance movements.	demonstrate travelling steps		
	I can demonstrate a range	(travelling movement).	I can learn and remember	jumps and balances (from		
	of ways to transition to the	I can keep my legs together	some lyrical dance moves. I can put some of the	Floor Gymnastics).		
	floor/a low level.	in a side roll and backwards roll.	moves I have learnt	I can perform a range of balances on or partially on		
	I can demonstrate a range of ways to transition back	I can rock my legs over one	together to make a short	apparatus.		
	up from the floor.	shoulder and land on my	routine.	I can demonstrate changes		
	I can demonstrate a range	knees (shoulder roll).	I can include a range of	of speed, direction and arm		
	of jumps, rises and a lift.	I can rock back, shoot my	high and low levels in our	positions when travelling on		
	I can reflect the mood of the	legs over my head, and land	routine. I can include a lift in or	apparatus.		
	music in my movements by	on my knees or feet (backwards roll).	routine.	I can land with one foot in		
	using different dynamics and levels in my dance.	I can perform a forwards roll	I can know a bank of	front of the other when jumping on apparatus.		
	I can perform a dance	confidently.	Lyrical dance moves and be	I can mount the table to a		
	routine to an audience.	I can attempt to enter a	able to link them together.	crouching position, standing		
	<u>Thinking:</u>	forwards roll from a	<b>-</b> 1. 1.	straddle position and sat		
	I can change a motif to	balance/one leg.	Thinking: I can understand the origins	straddle position.		
	show 3 different high, middle and low levels.	I can know the different stages of a headstand and	of Lyrical Dance and how	I can coordinate pushing my hands on the table and		
	I can listen to different	can demonstrate these.	the style came about.	then releasing them as I		
	pieces of music and identify	I can attempt a more	I can understand the	make a straddle position in		
	the mood.	advanced headstand balance	characteristics of music	the air.		
	I can create a backstory to	(straight legs or legs open).	used for Lyrical Dance. I can remember routines I	I can push off the table to		
	my routine that links 2	I can try out a range of	have learned.	give me height and		
	emotions together. I can remember the different	partner balances and perform at least 3 competently.	nave teamen.	distance. I can attempt different		
	sections of the routine and	at least 5 competenting.		entrances to the straddle		
			Social:			





# practise it. **Social:**

I can act on my feedback to improve my routine before performing.

I can give my peers feedback on their performance — both positive and suggestions for ways to improve.

#### Vocabulary:

Spatial awareness, stage, canon, feedback, formation, levels, choreography, binary, ternary, rondo (Year 3), rhythm, time signatures, motif, dynamics, jumps, turns, device fragmentation (year 4), sub-levels, rise and fall, mood, emotions, storytelling

#### Thinking:

I can link the movements I have learnt together to create a sequence that flows. I can understand how to create momentum using the rock and roll. I can include a range of rolls in my gymnastics sequence. I can know to keep my arms straight and shoulders strong when taking weight on my hands.

I can come up with a clear starting and ending position for my sequence.

I can create a sequence that links rolls, jumps, balances and travelling movements together.

#### Social:

I can take weight on my hands and perform a handstand with the support of my partner.

I can spot my partner safely. I can create a short sequence linking our partner balances together smoothly, thinking particularly about how the entries and exits look.

I can perform my sequence without talking and be in time with my group.

#### Vocabulary:

Body tension, turn, sequence, rolls, tuck jump, elevated hop, straddle, point balances, points of contact, scissor kick, balances, headstand (Year 3), stretch, tuck, momentum, point balance, patch balance,

I can identify whether the routine is being performed accurately and suggest improvements.

I can generate ideas of how to create movements.

I can rehearse and practise the routine, making improvements before performing it to an audience.

I can give feedback on a performance – 2 positive things and 1 to improve on.

#### Vocabulary:

Dance styles, characteristics, canon,, routine, formation (Year 3), stamp, rhythms (Year 4), jazz, ballet, modern, lyrical, contemporary, movements, actions, high and low levels, lift vault.

I can coordinate running up to a springboard and jumping on it.

I can climb the wall bars with efficiency and hang from them using different grips.

I can mount and dismount the rope safely.

I can hang from the rope holding my body weight. I can climb up the rope using the hand over hand technique.

I can climb the wall bars with efficiency and hang from them using different grips.

I can mount and dismount the rope safely.

#### Thinking:

I can perform a backwards roll to crouching or standing on the floor.

I can attempt a backwards roll down apparatus.
I can create a sequence that links rolls, jumps, balances and travelling movements together using the floor and apparatus.

#### Social:

I can create a group sequence
I can improve my sequence focusing on the target I set.

### <u>Vocabulary:</u>

Balance, travelling, turn, speed, jump, leap, wall bars, apparatus, bench,





		leap, traveling (Year 4), pike, stag, rock and roll, shoulder roll, backwards roll, counterbalance		bunny hop, vault, hurdle, side roll, forward roll, canon (Year 3), beam, mount, squat, tuck, vault, entrances, exits, grip, straddle (year 4), springboard, height, distance, hang, rope, sequence		
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5 Games	Invasion - Football Developing teamwork skills/passing/ ball control skills Physical: I can use tricks and skills to avoid defenders in a one-vs-one situation and do so with greater frequency I can close an attacker down and attempt to tackle or contain in one-vs-one situation or when outnumbered I am starting to combine with my teammate when attacking  Social: I can look for specific things (skills/tactics) in a game and explain how well they are being done I can work well as part of a team with differing abilities, helping others in my team  Thinking: I can switch between being and thinking like an attacker and a	Invasion games: Tag Rugby Physical: I can use a variety of tactics to keep the ball, e.g changing speed and direction and to move it to a scoring position I can defend and tag my opponent I can pass a rugby ball accurately to my teammate and away from a defender  Thinking: I can discuss and utilise different techniques when it comes to defending, I can work with my teammates to making tagging easier I can start to play with composure I can choose when to pass to avoid being tackled  Vocabulary: dodge, tackle, try, teamwork, fairplay, sportsmanship dummy, feint (from Year 4) pass, combine, composure, defend, attack	Invasion Games – Netball  Physical: can pass with accuracy, confidence and control I can use a variety of passes to keep the ball I can mark my opponent and work with my teammate to defend I can use a variety of passes to keep possession I can pass whilst moving between passes  Thinking: I can make the decision about where to move when not in possession. I can make off the ball runs to help my team keep possession I can think tactically whilst playing in a position  Social: I can be a good loser and good winner I can respect the decision of the referee I can show good sporting	Physical: I can direct the ball reasonably well towards my opponent's court or target area I can show good backswing, follow through and feet positioning including the ready-position I can use my forehand to serve and return I am starting to use my backhand to return I can hit the ball with purpose, varying the speed, height and direction  Social: I can keep score, following the rules of the game. I can umpire and settle disputes fairly  Thinking: I can explain what I am trying to do and why it is a good idea I can try to hit the ball away from my opponent	Athletics Running, jumping and throwing techniques  Physical: I can maintain a speed over a long duration of time or distance I can create a three stride pattern over hurdle and know the hurdling technique I can throw with greater control and accuracy e.g. by generating greater force when throwing I can develop a range of throwing techniques e.g. push/pull throw. fling and heave throws I can develop power and keep control when taking off and landing (jumping) I can develop change over skills when running in relays  Thinking: I can time my runs I can measure and record my performance	Striking and Fielding Games — Cricket  Thinking: I can choose and use batting or throwing skills to make the game hard for my opponents I can make good judgements about when to run to score points  Social: I can work well as part of a team to make it hard for the batter I am familiar with and use the rules set, and can keep games going without disputes or needing the teacher





	defender during the game I can suggest my own skills and tricks to evade defenders I can make decisions about when to tackle and when to contain whilst defending I can find and use space to help my team I can suggest tactics and formations in small-sided games.		behaviour  Vocabulary: bounce-pass, chest-pass, shoulder pass, position, goal shooter, centre, goal keeper	Vocabulary: (Year 4) racket, net, opponent, serve, rally, return, baseline (new) ready position, forehand, backhand, volley	can perform a range of warm up activities with a small group of my peers  Social:  I can organise myself and others in small groups safely, and take turns and different roles I can create a run, jump and throw event	
	Vocabulary: dribble, tackle, close-down, shoot, position, step-over, dummy, feint (year 4), combine, space, movement, tactics, formation					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 6	Dance - Principles	Gymnastics - Floor	Dance - Genres -	Gymnastics- using		Dance – production
(PE)	of Dance	Physical:	Hip Hop	Apparatus	Rhythmic Gymnastics	piece
	Physical:  I can demonstrate the different way each type of joint moves.  I can perform a short routine showing the way in which different joints move. I can demonstrate a range of isolations using different parts of my body. I can create rhythmic response phrases using isolations to demonstrate the rhythm. I can demonstrate a range of ways of travelling as my character can perform my	Physical: I can perform a set sequence accurately. I can perform a range of advanced jumps. I can perform a range of advanced rolls. I can perform a pirouette or spin with control. I can attempt to cartwheel or take weight on my hands. I can perform a forwards roll confidently (attempting a more advanced entry or exit).  Thinking: I can copy and learn the teacher's set sequence.	Physical: I can use grooving in Hip Hop by showing a bounce through my body I can make sure I stay on the beat of the music. I can demonstrate some basic Hip Hop dance movements. I can perform the Prep and Reebok dance moves with the correct technique Demonstrate all 4 Hip Hop foundation movements. I can create a short routine including level changes and canon.	Physical: I can remember and demonstrate travelling steps, jumps and balances (from Floor Gymnastics). I can perform a turn of sorts (pirouette) on the apparatus. I can perform other gymnastic skills from previous years on the apparatus. I can perform a hip twist vault. I can perform a through vault and straddle vault. I can use a springboard so	Skills to be confirmed	I can work as a choreographer to produce a dance for a valued audience.  I can use appropriate language and terminology to describe, interpret and evaluate dance.  I can recognise how costume, music and set can help to improve a dance performance





routine to an audience.

I can name the 5 different

#### Thinking:

types of joints we have. I can know the different reasons why we have a skeleton. I can include pathways/directions and formations in my routine. I can identify if a group is performing in unison or canon and include them in

#### Social:

my own routine

I can create a storyboard with my group
I can set a target for my group for next week
I can give positive feedback to another group.

#### Vocabulary:

Spatial awareness, stage, canon, feedback, formation, levels, choreography, binary, ternary, rondo (Year 3), rhythm, time signatures, motif, dynamics, jumps, turns, device fragmentation (year 4), sub-levels, rise and fall, mood, emotions, storytelling (year 5), joints, isolations, pedestrian, character, parthways. storyboard

with a range of advanced jumps/rolls.

I can create a sequence focusing on the range of formations within it, and rehearse this until it is performance ready.
I can come up with my own group balance.

I can include a range of travelling steps in my sequence linking movements together.

I can include a unison sections and a canon section in my sequence.

I can come up with a clear

I can come up with a clear starting and ending position for my sequence.

#### Social:

I can work with a partner/in a group to change the sequence.

I can assist or be assisted by a partner with some jumps/leaps.

I can create a sequence focusing on how I interact with my partner.

I can support a partner in a balance and be supported in a balance.

I can perform a range of counterbalances, either with a partner or in a group.
I can perform my sequence without talking and be in time with my group.

#### Vocabulary:

Body tension, turn, sequence, rolls, tuck jump, elevated hop, straddle, point balances,

I can show the correct technique when performing the Monastery, Steve Martin and Cabbage Patch dance moves. I can show the correct technique when performing

the Wop, ATL Stomp & the

#### Thinking:

Bankhead Bounce.

I can understand the origins of Hip Hop and how the style came about.
I can remember taught dance movements.
I can choreograph a new section to add onto a set routine.

#### <u>Social</u>:

I can rehearse all the sections of the routine with my group.

I can perform the routine and receive feedback on my performance.

I can show confidence when performing a routine and think about using my face when performing.

I can evaluate my learning

# Vocabulary:

Dance styles, characteristics, canon, , routine, formation (Year 3), stamp, rhythms (Year 4), movements, actions, high and low levels, lift (Year 5) hip hop, breaking, locking, popping, smurf, Bart Simpson, criss cross, knee lifts, grooving, bounce,

I can vault over a higher table.

I can coordinate my run up to the springboard.
I can climb the wall bars with efficiency and hang from them using different grips.

I can mount and dismount the rope safely.

I can hang from the rope holding my body weight. I can climb up the rope using the hand over hand technique.

I can climb the wall bars with efficiency and hang from them using different grips.

I can perform a jump/leap off the apparatus.

I can attempt a cartwheel to dismount the apparatus.

#### Thinking:

I can create a minisequence on the apparatus. I can link movements that flow with my dismount. I can remember and demonstrate the different gymnastics skills I have learnt.

I can improve my sequence focusing on the target I set. I can create a sequence that links rolls, jumps, turns, balances and travelling movements together using the floor and apparatus.

### Social:

I can perform group





		points of contact, scissor kick, balances, headstand (Year 3), stretch, tuck, momentum, point balance, patch balance, leap, traveling (Year 4), pike, stag, rock and roll, shoulder roll, backwards roll, counterbalance, (Year 5) mirroring, canon, unison, pirouette, spin	beat, prep, reebok, monastery, steve martin, cabbage patch, wop, ATL stomp, bankhead bounce, freestyling	balances on the apparatus safely. I can dismount the apparatus in sync with my partner/group  Vocabulary: Balance, travelling, turn, speed, jump, leap, wall bars, apparatus, bench, bunny hop, vault, hurdle, side roll, forward roll, canon (Year 3), beam, mount, squat, tuck, vault, entrances, exits, grip, straddle (year 4), springboard, height, distance, hang, rope, sequence (Year 5), pirouette, hip twist		
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 6 (Games)	Net Games - Tennis  Physical: I can play shots on both sides of my body in practices and when the opportunity arises in a game e.g. forehand and backhand I am starting to play shots from above my head, in practices and matches e.g smash I can try to hit the ball into a space away from my opponent  Social: I can work well with others e.g. in a doubles game	Invasion Games - Tag Rugby  Physical: I can perform rugby skills with greater speed and control  Thinking: I can choose when to pass or run with the ball, so that my team keeps possession and make progress towards the try line I can identify aspects of my own and others' performances that need improvement, and suggest how to improve them I can defend as a unit when facing differing numbers of	Invasion Games - High 5 Netball  Thinking: I can choose when and how to pass, so that my team keep possession I can use attacking and defending skills appropriately in games I can know the importance of being fit, and what types of fitness are most important for playing Netball I can plan and lead skill practices for Netball Social: I can identify	Invasion - Football Developing teamwork skills/passing/ ball control skills  Physical: I can perform dribbling skills with greater speed, using these to evade defenders in one-vs-one situations and matches I can pass the ball accurately I can tackle the ball and try to retain possession I can combine well with a teammate to create clear	Athletics  Physical: I can sustain my pace over longer distances, e.g sprint for ten seconds, run continuously for more than two minutes  Social: I can organise myself and others in small groups safely, and take turns and different roles as a coach, performer and official I can watch a partner's performance and identify strengths and suggest	Striking and fielding Games - Rounders  Social: I can make up my and lead an appropriate warm up and explain why certain activities have been chosen I can plan to outwit the opposition individually, as a pair or as a team, when I am batting, bowling and fielding I can use tactics which involve bowlers and fielders working together I can identify what I and





Thinking: I can position myself well on court and spot the spaces in my opponent's court I can consider how to adapt my play to suit my own and others' strengths e.g. in a doubles game

Vocabulary: (Year 4 and 5) racket, net, opponent, serve, rally, return ready position, forehand, backhand, volley, baseline (new) smash, doubles, partner

attackers.

**Social:** I can organise my team to think of ideas to be more successful

Vocabulary: dodge, tackle, try, teamwork, fairplay, sportsmanship dummy, feint (from Year 4) pass, combine, composure, defend, attack (from year 5) tactics/tactically, turn-over, knock-on, hand-off, offload the

aspects of my own and others' performances that need improvement, and suggest how to improve them

I can plan and use tactics with my team to be successful in a Hi-Five game

Vocabulary: bounce-pass, chest-pass, shoulder pass, position, goal shooter, centre, goal keeper (Year 5) tempo, movement, off the ball, runs, decision making

scoring opportunities

Social: I can recognise and describe the best points in an individual's and a team's performance I can identify aspects of my own and others' performances that need improvement, and suggest how to improve them I can organise my team to think of ideas to be more successful I can officiate games independently I can explain and show good sporting behaviour

Thinking: I can choose when to pass or run with the ball, so that I keep possession and make progress towards the goal I can retain composure when under pressure

Vocabulary: dribble, tackle, close-down, shoot, position, step-over, dummy, feint, combine, space, movement, tactics, formation (year 4/5) improvements

#### <u>Thinking</u>

I can say why some athletics activities can improve strength, power or stamina, and explain how these can help my performance in other types of activity or sports I can organise and manage an athletic event I can set a personal challenge and improve my own performance

others need to do to improve performance and suggest how to do this I am familiar with and use the rules set, and keep games going without disputes helping others to respond appropriately to decisions I can describe what is successful in my team's performance and act as a motivational and knowledgeable coach to improve our performance

#### <u>Thinking:</u>

I can choose and use batting or throwing skills to make the game hard for my opponents